Machine:	LSR II			
Biohazard Level:		1	2	
Compensatio	ompensation? :		Ν	
Gating:	all cells	liv	e only	
# Events to c	# Events to collect:			
	Biohazard Le Compensatio Gating:	Biohazard Level: Compensation? : Gating: all cells	Biohazard Level: 1   Compensation? : Y   Gating: all cells live	

colors

sample #	1:	2:	3:	4:	5:	6:
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